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## COLE MARIANA

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Introduction to Communication Systems  
Artech House

\* A learner-friendly, practical and example driven book, *Wireless Communication Systems in Matlab* gives you a solid background in building simulation models for wireless systems in Matlab. This book, an essential guide for understanding the basic implementation aspects of a wireless system, shows how to simulate and model such a system from scratch. The implemented simulation models shown in this book, provide an opportunity for an engineer to understand the basic implementation aspects of modeling various building blocks of a wireless communication system. It presents the following key topics with the required theoretical background, along with the implementation details in the form of Matlab scripts. \* Random variables for simulating probabilistic systems and applications like Jakes filter design and colored noise generation. \* Models for

Shannon's channel capacity, unconstrained awgn channel, binary symmetric channel (BSC), binary erasure channel (BEC), constellation constrained capacities and ergodic capacity over fading channel. The theory of linear block codes, decoding techniques using soft-decisions and hard-decisions, and their performance simulations. \* Monte Carlo simulation for ascertaining performance of digital modulation techniques in AWGN and fading channels - Eb/N0 Vs BER curves. Pulse shaping techniques, matched filtering and partial response signaling, Design and implementation of linear equalizers - zero forcing and MMSE equalizers, using them in a communication link and modulation systems with receiver impairments. \* Large-scale propagation models like Friis free space model, log distance model, two ray ground reflection model, single knife-edge diffraction model, Hata Okumura model. \* Essentials of small-scale propagation models for wireless channels, such as, power delay profile, Doppler power spectrum, Rayleigh and Rice processes. Modeling flat fading and frequency

selective channels. \* Diversity techniques for multiple antenna systems: Alamouti space-time coding, maximum ratio combining, equal gain combining and selection combining. \* Simulation models for direct sequence spread spectrum, frequency hopping spread spectrum and OFDM.

### **Essentials of Modern**

**Communications** Springer Science & Business Media

An introduction to technical details related to the Physical Layer of the LTE standard with MATLAB®. The LTE (Long Term Evolution) and LTE-Advanced are among the latest mobile communications standards, designed to realize the dream of a truly global, fast, all-IP-based, secure broadband mobile access technology. This book examines the Physical Layer (PHY) of the LTE standards by incorporating three conceptual elements: an overview of the theory behind key enabling technologies; a concise discussion regarding standard specifications; and the MATLAB® algorithms needed to simulate the standard. The use of MATLAB®, a widely used technical computing language, is one of the distinguishing features of this book. Through a series of MATLAB® programs, the author explores each of the enabling technologies, pedagogically synthesizes an LTE PHY system model, and evaluates system performance at each stage. Following this step-by-step process, readers will achieve deeper understanding of LTE concepts and specifications through simulations. Key Features: • Accessible, intuitive, and progressive; one of the few books to focus primarily on the modeling, simulation, and implementation of the LTE PHY standard • Includes case studies and test benches in

MATLAB®, which build knowledge gradually and incrementally until a functional specification for the LTE PHY is attained • Accompanying Web site includes all MATLAB® programs, together with PowerPoint slides and other illustrative examples Dr Houman Zarrinkoub has served as a development manager and now as a senior product manager with MathWorks, based in Massachusetts, USA. Within his 12 years at MathWorks, he has been responsible for multiple signal processing and communications software tools. Prior to MathWorks, he was a research scientist in the Wireless Group at Nortel Networks, where he contributed to multiple standardization projects for 3G mobile technologies. He has been awarded multiple patents on topics related to computer simulations. He holds a BSc degree in Electrical Engineering from McGill University and MSc and PhD degrees in Telecommunications from the Institut Nationale de la Recherche Scientifique, in Canada.

ahref="http://www.wiley.com/go/zarrinkoub"www.wiley.com/go/zarrinkoub/a Communications, Signal Processing, and Systems John Wiley & Sons

From the Foreword: "...There are many good textbooks today to teach digital signal processing, but most of them are content to teach the theory, and perhaps some MATLAB® simulations. This book has taken a bold step forward. It not only presents the theory, it reinforces it with simulations, and then it shows us how to actually use the results in real-time applications. This last step is not a trivial step, and that is why so many books, and courses, present only theory and simulations. With the combined expertise of the three authors of this text...the reader can step into the real-

time world of applications with a text that presents an accessible path..." —Delores M. Etter, Texas Instruments Distinguished Chair in Electrical Engineering and Executive Director, Caruth Institute for Engineering Education, Southern Methodist University, Dallas, Texas, USA ?

Mastering practical application of real-time digital signal processing (DSP) remains one of the most challenging and time-consuming pursuits in the field. It is even more difficult without a resource to bridge the gap between theory and practice. Filling that void, *Real-Time Digital Signal Processing from MATLAB® to C with the TMS320C6x DSPs, Second Edition* is organized in three sections that cover enduring fundamentals and present practical projects and invaluable appendices. This updated edition gives readers hands-on experience in real-time DSP using a practical, step-by-step framework that also incorporates demonstrations, exercises, and problems, coupled with brief overviews of applicable theory and MATLAB® application. Engineers, educators, and students rely on this book for precise, simplified instruction on use of real-time DSP applications. The book's software supports the latest high-performance hardware, including the powerful, inexpensive, and versatile OMAP-L138 Experimenter Kit and other development boards. Incorporating readers' valuable feedback and suggestions, this installment covers additional topics (such as PN sequences) and more advanced real-time DSP projects (including higher-order digital communications projects), making it even more valuable as a learning tool. *Starting Digital Signal Processing in Telecommunication Engineering* CRC Press

Based on the popular Artech House classic, *Digital Communication Systems Engineering with Software-Defined Radio*, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field.

*Principles of Communication Systems Simulation with Wireless Applications*  
John Wiley & Sons

This paperback is a black & white edition. Link to the color edition: <https://www.amazon.com/dp/1712321633> . A learner-friendly, practical and example driven book, *Digital Modulations using Python* gives you a solid background in building simulation models for digital modulation systems in Python version 3.

This book, an essential guide for understanding the implementation aspects of a digital modulation system, shows how to simulate and model a digital modulation system from scratch. The implemented simulation models shown in this book, provide an opportunity for an engineer to understand the basic implementation aspects of modeling various building blocks of a digital modulation system. It presents the key topics with required theoretical background along with the implementation details in the form of Python scripts. Key topics: ► Basics of signal processing, essential for implementing digital modulation techniques - generation of test signals, interpreting FFT results, power and energy of a signal, methods to compute convolution, analytic signal and applications. ► Waveform and complex baseband equivalent simulation models. ► Digital modulation techniques covered: BPSK and its variants, QPSK and its variants, M-ary PSK, M-ary QAM, M-ary PAM, CPM, MSK, GMSK, M-ary FSK. ► Simulation for ascertaining performance of digital modulation techniques in AWGN and fading channels -  $E_b/N_0$  Vs BER curves. ► Design and implementation of linear equalizers - zero forcing and MMSE equalizers, using them in a communication link, LMS algorithm for adaptive equalization. ► Simulation and performance of modulation systems with receiver impairments. ► Examples using object oriented programming. ► Simulation scripts using SciPy, Numpy and Matplotlib packages.

**Optical Fiber Communication Systems with MATLAB® and Simulink® Models, Second Edition**  
Artech House

This textbook details the architecture of

a digital coherent optical system and describes its main digital signal processing (DSP) algorithms. The authors first show how the combination of advanced modulation techniques, DSP and coherent detection has led to significant gains in capacity and ease of operation. The authors follow the path of the information from its generation in the transmitter, to propagation through the fiber and processing by the DSP algorithms in the receiver. The work summarizes academic results and presents them in a didactic way to students and practitioners working on the area of optical communications. A full suite of classroom materials is included for easy integration into a curriculum, containing theoretic and simulation problems, and off-the-shelf Matlab/Octave functions.

Optical Fiber Communications Systems  
CRC Press

An accessible undergraduate textbook introducing key fundamental principles behind modern communication systems, supported by exercises, software problems and lab exercises.

*Baseband Receiver Design for Wireless MIMO-OFDM Communications* John Wiley & Sons

Designed to help teach and understand communication systems using a classroom-tested, active learning approach. Discusses communication concepts and algorithms, which are explained using simulation projects, accompanied by MATLAB and Simulink Provides step-by-step code exercises and instructions to implement execution sequences Includes a companion website that has MATLAB and Simulink model samples and templates  
*OFDM Baseband Receiver Design for Wireless Communications* John Wiley & Sons

This book presents an introduction to the principles of the fast Fourier transform. This book covers FFTs, frequency domain filtering, and applications to video and audio signal processing. As fields like communications, speech and image processing, and related areas are rapidly developing, the FFT as one of essential parts in digital signal processing has been widely used. Thus there is a pressing need from instructors and students for a book dealing with the latest FFT topics. This book provides thorough and detailed explanation of important or up-to-date FFTs. It also has adopted modern approaches like MATLAB examples and projects for better understanding of diverse FFTs. *Digital Modulations Using Python* CRC Press

"This unique resource provides you with a practical approach to quickly learning the software-defined radio concepts you need to know for your work in the field. By prototyping and evaluating actual digital communication systems capable of performing "over-the-air" wireless data transmission and reception, this volume helps you attain a first-hand understanding of critical design trade-offs and issues. Moreover you gain a sense of the actual "real-world" operational behavior of these systems. With the purchase of the book, you gain access to several ready-made Simulink experiments at the publisher's website. This collection of laboratory experiments, along with several examples, enables you to successfully implement the designs discussed the book in a short period of time. These files can be executed using MATLAB version R2011b or later. "

**Nonlinear Distortion in Wireless Systems** Springer Nature  
Annotation Deploy and optimize your

wireless LAN using the new standard for broadband wireless communication, OFDM. A comprehensive reference written by two experts who helped create the OFDM specifications. A detailed, practical guide to OFDM WLANs does not exist, requiring readers to seek out multiple sources of information, such as white papers and research notes. Detailed explanations of the concepts and algorithms behind OFDM-context that is missing from the two OFDM books currently available. This book explains OFDM WLAN basics, including components of OFDM and multicarrier WLAN standards. It provides a practical approach to OFDM by including software and hardware examples and detailed implementation explanations. *OFDM Multicarrier Wireless Networks: A Practical Approach* defines and explains the mathematical concepts behind OFDM necessary for successful OFDM WLAN implementations. Juha Heiskala is a research engineer at Nokia Research Center in Irving, TX. Heiskala is active in the IEEE 802.11 standards bodies and has been tasked with developing the 802.11a system simulation on several software platforms. He is the inventor/co-inventor of three pending patents in the area of OFDM LANs and co-designed with Dr. John Terry the modulation and coding scheme for achieving 100 Mbps speeds within currently allocated band specifications for OFDM WLANs. John Terry, Ph.D. is a senior research engineer at Nokia Research Center. He is currently managing the OFDM modulation and coding project in the HSA group. Dr. Terry has published several white papers, given numerous presentations on wireless communications, and generated four patents related to OFDM WLANs. He has 10 years of experience

working in wireless communications, including tenures at NASA Glen Research Center and Texas Instruments.

**Problem-Based Learning in Communication Systems Using MATLAB and Simulink** Springer Nature Explore Modern Communications and Understand Principles of Operations, Appropriate Technologies, and Elements of Design of Communication Systems Modern society requires a different set of communication systems than has any previous generation. To maintain and improve the contemporary communication systems that meet ever-changing requirements, engineers need to know how to recognize and solve cardinal problems. In *Essentials of Modern Communications*, readers will learn how modern communication has expanded and will discover where it is likely to go in the future. By discussing the fundamental principles, methods, and techniques used in various communication systems, this book helps engineers assess, troubleshoot, and fix problems that are likely to occur. In this reference, readers will learn about topics like: How communication systems respond in time and frequency domains Principles of analog and digital modulations Application of spectral analysis to modern communication systems based on the Fourier series and Fourier transform Specific examples and problems, with discussions around their optimal solutions, limitations, and applications Approaches to solving the concrete engineering problems of modern communications based on critical, logical, creative, and out-of-box thinking For readers looking for a resource on the fundamentals of modern communications and the possible issues they face, *Essentials of Modern Communications* is instrumental in

educating on real-life problems that engineering students and professionals are likely to encounter.

*Modern Digital Radio Communication Signals and Systems* Artech House Detailing a systems approach, *Optical Wireless Communications: System and Channel Modelling with MATLAB®*, is a self-contained volume that concisely and comprehensively covers the theory and technology of optical wireless communications systems (OWC) in a way that is suitable for undergraduate and graduate-level students, as well as researchers and professional engineers. Incorporating MATLAB® throughout, the authors highlight past and current research activities to illustrate optical sources, transmitters, detectors, receivers, and other devices used in optical wireless communications. They also discuss both indoor and outdoor environments, discussing how different factors—including various channel models—affect system performance and mitigation techniques. In addition, this book broadly covers crucial aspects of OWC systems: Fundamental principles of OWC Devices and systems Modulation techniques and schemes (including polarization shift keying) Channel models and system performance analysis Emerging visible light communications Terrestrial free space optics communication Use of infrared in indoor OWC One entire chapter explores the emerging field of visible light communications, and others describe techniques for using theoretical analysis and simulation to mitigate channel impact on system performance. Additional topics include wavelet denoising, artificial neural networks, and spatial diversity. Content also covers different challenges encountered in OWC, as well as outlining possible



solutions and current research trends. A major attraction of the book is the presentation of MATLAB simulations and codes, which enable readers to execute extensive simulations and better understand OFDM in general.

60GHz Technology for Gbps WLAN and WPAN Springer Nature

The Second Edition of OFDM Baseband Receiver Design for Wireless Communications, this book expands on the earlier edition with enhanced coverage of MIMO techniques, additional baseband algorithms, and more IC design examples. The authors cover the full range of OFDM technology, from theories and algorithms to architectures and circuits. The book gives a concise yet comprehensive look at digital communication fundamentals before explaining signal processing algorithms in receivers. The authors give detailed treatment of hardware issues - from architecture to IC implementation. Links OFDM and MIMO theory with hardware implementation Enables the reader to transfer communication receiver concepts into hardware; design wireless receivers with acceptable implementation loss; achieve low-power designs Covers the latest standards, such as DVB-T2, WiMax, LTE and LTE-A Includes more baseband algorithms, like soft-decoding algorithms such as BCJR and SOVA Expanded treatment of channel models, detection algorithms and MIMO techniques Features concrete design examples of WiMAX systems and cognitive radio applications Companion website with lecture slides for instructors Based on materials developed for a course in digital communication IC design, this book is ideal for graduate students and researchers in VLSI design, wireless communications, and communications signal processing.

Practicing engineers working on algorithms or hardware for wireless communications devices will also find this to be a key reference.

*Simulation and Software Radio for Mobile Communications* John Wiley & Sons

Orthogonal frequency-division multiplexing (OFDM) access schemes are becoming more prevalent among cellular and wireless broadband systems, accelerating the need for smaller, more energy efficient receiver solutions. Up to now the majority of OFDM texts have dealt with signal processing aspects. To address the current gap in OFDM integrated circuit (IC) instruction, Chiueh and Tsai have produced this timely text on baseband design. OFDM Baseband Receiver Design for Wireless Communications covers the gamut of OFDM technology, from theories and algorithms to architectures and circuits. Chiueh and Tsai give a concise yet comprehensive look at digital communication fundamentals before explaining modulation and signal processing algorithms in OFDM receivers. Moreover, the authors give detailed treatment of hardware issues -- from design methodology to physical IC implementation. Closes the gap between OFDM theory and implementation Enables the reader to transfer communication receiver concepts into hardware design wireless receivers with acceptable implementation loss achieve low-power designs Contains numerous figures to illustrate techniques Features concrete design examples of MC-CDMA systems and cognitive radio applications Presents theoretical discussions that focus on concepts rather than mathematical derivation Provides a much-needed single source of material from numerous papers Based on course materials for a class in digital

communication IC design, this book is ideal for advanced undergraduate or post-graduate students from either VLSI design or signal processing backgrounds. New and experienced engineers in industry working on algorithms or hardware for wireless communications devices will also find this book to be a key reference.

**Real-Time Digital Signal Processing from MATLAB® to C with the TMS320C6x DSPs, Second Edition**

John Wiley & Sons

This volume presents an overview of computer-based simulation models and methodologies for communication systems. Topics covered include probability, random, process, and estimation theory and roles in the design of computer-based simulations.

Optical Wireless Communications

Cambridge University Press

Synchronization is a critical function in digital communications; its failures may have catastrophic effects on the transmission system performance. Furthermore, synchronization circuits comprehend such a large part of the receiver hardware that their implementation has a substantial impact on the overall costs. For these reasons design engineers are particularly concerned with the development of new and more efficient synchronization structures. Unfortunately, the advent of digital VLSI technology has radically affected modem design rules, to a point that most analog techniques employed so far have become totally obsolete. Although digital synchronization methods are well established by now in the literature, they only appear in the form of technical papers, often concentrating on specific performance or implementation issues. As a consequence they are hardly useful to

give a unified view of an otherwise seemingly heterogeneous field. It is widely recognized that a fundamental understanding of digital synchronization can only be reached by providing the designer with a solid theoretical framework, or else he will not know where to adjust his methods when he attempts to apply them to new situations. The task of the present book is just to develop such a framework.

**Software Receiver Design** Springer Science & Business Media

This book addresses 60 GHz technology for Gbps WLAN and WPAN from theory to practice, covering key aspects for successful deployment. In this book, the authors focus specifically on 60 GHz wireless technology which has emerged as the most promising candidate for multi-gigabit wireless indoor communication systems. 60 GHz technology offers various advantages over current or existing communications systems (e.g. huge unlicensed bandwidth worldwide, high transmit power, high frequency reuse and small form factor), which enables many disruptive applications that are otherwise difficult if not impossible to be realized at lower frequencies. The book addresses all aspects of the state-of-the-art in 60 GHz technology for high data rate wireless applications. Key Features: Comprehensive coverage from theory to practice: provides readers with a thorough technical guide of 60 GHz technology development Brings together the entire area of 60GHz technology for Gigabits per second (Gbps) WLAN and WPAN applications. Discusses practical system designs covering wide aspects such as antenna propagation, beamforming, circuit design, digital communication, signal processing, system architectures, etc. Provides up-



to-date standardization activities, regulatory issues, technology development as well as future trends. Includes examples and case studies for practical scenarios. Contains theoretical, simulation and experimental results to demonstrate and compare the performance of various schemes (or systems). This book serves as an excellent reference for system engineers, system architects, IC designers, standard engineers, researchers, and vendor and manufacturer consumers. Technical consultants, software and application developers will also find this book of interest.

MIMO-OFDM Wireless Communications with MATLAB Springer Science & Business Media

This hands-on, laboratory driven textbook helps readers understand principles of digital signal processing (DSP) and basics of software-based digital communication, particularly software-defined networks (SDN) and software-defined radio (SDR). In the book only the most important concepts are presented. Each book chapter is an introduction to computer laboratory and is accompanied by complete laboratory exercises and ready-to-go Matlab programs with figures and comments (available at the book webpage and running also in GNU Octave 5.2 with free software packages), showing all or most details of relevant algorithms. Students are tasked to understand programs, modify them, and apply presented concepts to recorded real RF signal or simulated received signals, with modelled transmission condition and hardware imperfections. Teaching is done by showing examples and their modifications to different real-world telecommunication-like applications. The

book consists of three parts: introduction to DSP (spectral analysis and digital filtering), introduction to DSP advanced topics (multi-rate, adaptive, model-based and multimedia - speech, audio, video - signal analysis and processing) and introduction to software-defined modern telecommunication systems (SDR technology, analog and digital modulations, single- and multi-carrier systems, channel estimation and correction as well as synchronization issues). Many real signals are processed in the book, in the first part - mainly speech and audio, while in the second part - mainly RF recordings taken from RTL-SDR USB stick and ADALM-PLUTO module, for example captured IQ data of VOR avionics signal, classical FM radio with RDS, digital DAB/DAB+ radio and 4G-LTE digital telephony. Additionally, modelling and simulation of some transmission scenarios are tested in software in the book, in particular TETRA, ADSL and 5G signals. Provides an introduction to digital signal processing and software-based digital communication; Presents a transition from digital signal processing to software-defined telecommunication; Features a suite of pedagogical materials including a laboratory test-bed and computer exercises/experiments.

Semiconductor Optical Amplifiers John Wiley & Sons

UP-TO-DATE, TECHNICALLY ACCURATE COVERAGE OF ESSENTIAL TOPICS IN IMAGE AND VIDEO PROCESSING This is the first book to combine image and video processing with a practical MATLAB®-oriented approach in order to demonstrate the most important image and video techniques and algorithms. Utilizing minimal math, the contents are presented in a clear, objective manner, emphasizing and encouraging

experimentation. The book has been organized into two parts. Part I: Image Processing begins with an overview of the field, then introduces the fundamental concepts, notation, and terminology associated with image representation and basic image processing operations. Next, it discusses MATLAB® and its Image Processing Toolbox with the start of a series of chapters with hands-on activities and step-by-step tutorials. These chapters cover image acquisition and digitization; arithmetic, logic, and geometric operations; point-based, histogram-based, and neighborhood-based image enhancement techniques; the Fourier Transform and relevant frequency-domain image filtering techniques; image restoration; mathematical morphology; edge detection techniques; image segmentation; image compression and coding; and feature extraction and representation. Part II: Video Processing presents the main concepts and terminology associated

with analog video signals and systems, as well as digital video formats and standards. It then describes the technically involved problem of standards conversion, discusses motion estimation and compensation techniques, shows how video sequences can be filtered, and concludes with an example of a solution to object detection and tracking in video sequences using MATLAB®. Extra features of this book include: More than 30 MATLAB® tutorials, which consist of step-by-step guides to exploring image and video processing techniques using MATLAB®. Chapters supported by figures, examples, illustrative problems, and exercises. Useful websites and an extensive list of bibliographical references. This accessible text is ideal for upper-level undergraduate and graduate students in digital image and video processing courses, as well as for engineers, researchers, software developers, practitioners, and anyone who wishes to learn about these increasingly popular topics on their own.